

Year 4 Long Term Intent

Autumn 1

Key Text		Fierce Floods Rickshaw Girl														
Genres		Diary Entry, Narrative, Non-Chronological Report														
Trips/Visits/Visitors/Experiences		N/A														
Writing		<ul style="list-style-type: none"> Write narratives with developed, coherent settings, characters and plots Choose appropriate pronouns or nouns within and across sentences to aid cohesion and avoid repetition Expand noun phrases by the addition of modifying adjectives, nouns and preposition phrases Use a range of adverbs and adverbial phrases to begin sentences Start a new line for dialogue for a new speaker Use inverted commas and other punctuation to indicate direct speech Compose and rehearse sentences orally (including dialogue), progressively building a varied and rich vocabulary and an increasing range of sentence structures Proofread for spelling and punctuation errors Use paragraphs to organise ideas around a theme Use the past tense consistently and appropriate to a diary entry 														
Reading		<ul style="list-style-type: none"> Note examples of descriptive language and explain the mood or atmosphere they create Identifies the way descriptive language and small details are used to build an impression of an unfamiliar place Predicts on the basis of mood or atmosphere how a character will behave in a particular setting Makes deductions about the motives and feelings that might lay behind characters' words Recognises the introduction, build-up, climax or conflict and resolution in narrative Understands how authors use a variety of sentence constructions e.g. relative clauses to add detail 														
Spelling		<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Unit _</th> <th style="width: 85%;">Title of unit</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>Adding the prefix mis- and revising un-, in- and dis-</td> </tr> <tr> <td>2</td> <td>Adding the prefix mis- and revising un-, in- and dis-</td> </tr> <tr> <td>3</td> <td>Words ending in zhuh spelt -sure</td> </tr> <tr> <td>4</td> <td>Words ending in zhuh spelt -sure</td> </tr> <tr> <td>5</td> <td>The short u should spelt ou</td> </tr> <tr> <td>6</td> <td>Adding the prefix auto-</td> </tr> </tbody> </table>	Unit _	Title of unit	1	Adding the prefix mis- and revising un-, in- and dis-	2	Adding the prefix mis- and revising un-, in- and dis-	3	Words ending in zhuh spelt -sure	4	Words ending in zhuh spelt -sure	5	The short u should spelt ou	6	Adding the prefix auto-
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Maths		<ul style="list-style-type: none"> Count in multiples of 6, 7, 9, 25 and 1000 Identify, represent and estimate numbers using different representations Read Roman numerals to 100 Find 1000 more or less than a number Recognise the place value of each digit in a 4-digit number Order and compare numbers beyond 1000 Round any number to the nearest 10, 100 and 1000 Solve number and practical problems that involve all of the above and with increasingly large positive numbers. 														

	<ul style="list-style-type: none"> • Add and subtract numbers with up to 4 digits using formal written methods of columnar addition and subtract where appropriate. • Estimate and use inverse operations to check answers to a calculation to check answers to a calculation. • Solve addition and subtraction 2 step problems in contexts, deciding which operations and methods to use and why • Find the area of rectilinear shapes by counting squares
<p style="text-align: center;">Science States of Matter</p>	<ul style="list-style-type: none"> • Compare and group materials as solids, liquids or gases • Know the temperature at which materials change state • Know about and explore how some materials can change state • Know the part played by evaporation and condensation in the water cycle <p>Working Scientifically</p> <ul style="list-style-type: none"> • Carry out tests to see, for example, if a glass of ice weighs the same as a glass of water • Use a thermometer to measure temperature and know there are two main scales used to measure temperature • Write up findings using planning, doing and evaluating process. • Explain to others why a test that has been set up is fair for example, how quick ice melts in different temperatures <p>Identify differences, similarities and changes in simple scientific ideas</p>
<p style="text-align: center;">History Unearthing Egypt's Hidden Treasures</p>	<p>Topic intentions</p> <ul style="list-style-type: none"> • Know the importance of the River Nile to the Ancient Egyptians. • Know the time period for Ancient Egypt and understand its location in relation to the modern day • Know why farming was vital to the Ancient Egyptians • Know that archaeology helps us to find out about the past. • Know what hieroglyphics can tell us about life in Ancient Egypt. • Know about Howard Carter and his discoveries • Know that Pharaohs were Ancient Egyptian rulers. • Know what Ancient Egyptian believed about life after death <p>Historical Skills</p> <ul style="list-style-type: none"> • Create historically valid questions about similarities and differences • Examine and compare artefacts • Explain the achievements of ancient civilizations and their impact on the world in the past and today • Use dates and vocabulary relating to the passing of time • Choose appropriate sources to answer questions
<p style="text-align: center;">Geography Flooding – A Natural Disaster</p>	<ul style="list-style-type: none"> • Know Bangladesh, India, Pakistan and Nepal from the Northern Hemisphere • Know how and why flooding occurs in Bangladesh • Know the impact flooding has on humans and the environment in Bangladesh • Know main human and physical differences between the UK and Bangladesh • Know how to use graphs to record features such as rainfall across Asia • Describe and understand the key aspects of the Water Cycle
<p style="text-align: center;">Religious Education How is faith expressed in Hindu traditions?</p>	<ul style="list-style-type: none"> • Identify and describe the core beliefs in Hinduism • Make clear links between texts/sources of wisdom and authority and the core concepts studied • Make simple links between stories, teachings and concepts studied and how people live, individually and in communities • Describe how people show their beliefs in how they worship and in the ways they live • Identify some differences in how Hindus put their beliefs into practice • Give good reasons for the views they have and the connections they make • Identify how religion is expressed in different ways. • Recognise that some questions cause people to wonder and are difficult to answer. • Make links between religious stories and sacred texts • Describe a range of beliefs, symbols and actions within Hinduism and Sikhism

	<ul style="list-style-type: none"> Use religious words and phrases to identify some features of religion 																			
<p align="center">Physical Education</p>	<p>Football</p> <ul style="list-style-type: none"> Vary tactics and adapt skills depending on what is happening in a game Move to control a ball within a game of football, maintaining eye contact with the ball. Pass a ball accurately when moving around during a game. Use a range of techniques to help keep possession of a football in a team game. Know how to dribble a ball, change direction and maintain control. Play a game using all the skills learned. <p>Fitness boot camp</p> <ul style="list-style-type: none"> Understand the importance of a warm up Understand what happens to the heart during exercise Develop balance, agility and coordination 																			
<p align="center">Computing Unpacking Hardware and Software Animation</p>	<p>Unpacking Hardware and Software</p> <table border="1" data-bbox="465 443 2136 855"> <tr> <td data-bbox="465 443 1122 488">Children will know that:</td> <td data-bbox="1122 443 2136 488">Children will know how to:</td> </tr> <tr> <td data-bbox="465 488 1122 571">To know that the word 'technology' describes using scientific knowledge to design and make tools, systems or machines that help solve problems or make tasks easier.</td> <td data-bbox="1122 488 2136 571"> <ul style="list-style-type: none"> Identify whether an item is an example of technology. </td> </tr> <tr> <td data-bbox="465 571 1122 647">To know that electrical, digital and smart technology are sub-sets of technology.</td> <td data-bbox="1122 571 2136 647"> <ul style="list-style-type: none"> Decide whether an item is an example of electrical, digital or smart technology. </td> </tr> <tr> <td data-bbox="465 647 1122 730">To know that hardware describes the physical parts of a computer.</td> <td data-bbox="1122 647 2136 730"> <ul style="list-style-type: none"> Define what is meant by hardware, components and peripherals. Name hardware components of a computer system. Describe the function of these different parts. </td> </tr> <tr> <td data-bbox="465 730 1122 788">To know that software describes the programs that instruct a computer to complete computational tasks.</td> <td data-bbox="1122 730 2136 788"> <ul style="list-style-type: none"> Identify the functions and common components of different software tools and relate them to the tasks those tools perform </td> </tr> <tr> <td data-bbox="465 788 1122 855">To know that software and hardware operate together to follow processes that assist in completing tasks.</td> <td data-bbox="1122 788 2136 855"> <ul style="list-style-type: none"> Describe a process in terms of inputs, hardware and software processing and outputs. </td> </tr> </table> <p>Animation</p> <table border="1" data-bbox="465 938 2136 1137"> <tr> <td data-bbox="465 938 1122 967">Children will know that:</td> <td data-bbox="1122 938 2136 967">Children will know how to:</td> </tr> <tr> <td data-bbox="465 967 1122 1050">To know that some animations are created by hand and others with the help of technology.</td> <td data-bbox="1122 967 2136 1050"> <ul style="list-style-type: none"> Describe how hand drawn animation is created. Make a simple flick animation book. Contrast the process of animating by hand to the use of animation technology. </td> </tr> <tr> <td data-bbox="465 1050 1122 1137">To know that animation software has specific functions that support the animation of still images such as static backgrounds, onion skinning and copying frames.</td> <td data-bbox="1122 1050 2136 1137"> <ul style="list-style-type: none"> Use 2Animate to make simple animations using the specific animation functionality. </td> </tr> </table>		Children will know that:	Children will know how to:	To know that the word 'technology' describes using scientific knowledge to design and make tools, systems or machines that help solve problems or make tasks easier.	<ul style="list-style-type: none"> Identify whether an item is an example of technology. 	To know that electrical, digital and smart technology are sub-sets of technology.	<ul style="list-style-type: none"> Decide whether an item is an example of electrical, digital or smart technology. 	To know that hardware describes the physical parts of a computer.	<ul style="list-style-type: none"> Define what is meant by hardware, components and peripherals. Name hardware components of a computer system. Describe the function of these different parts. 	To know that software describes the programs that instruct a computer to complete computational tasks.	<ul style="list-style-type: none"> Identify the functions and common components of different software tools and relate them to the tasks those tools perform 	To know that software and hardware operate together to follow processes that assist in completing tasks.	<ul style="list-style-type: none"> Describe a process in terms of inputs, hardware and software processing and outputs. 	Children will know that:	Children will know how to:	To know that some animations are created by hand and others with the help of technology.	<ul style="list-style-type: none"> Describe how hand drawn animation is created. Make a simple flick animation book. Contrast the process of animating by hand to the use of animation technology. 	To know that animation software has specific functions that support the animation of still images such as static backgrounds, onion skinning and copying frames.	<ul style="list-style-type: none"> Use 2Animate to make simple animations using the specific animation functionality.
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<p align="center">Art Create a piece of work inspired by Milind Mulick</p>	<ul style="list-style-type: none"> Know how to integrate digital images into artwork Know how to use a sketchbook to record observations and develop ideas about water artwork Use a sketch book to experiment with different texture Know how to use line, tone, shape and colour to represent figures and forms in movement and know how to show reflections in water Know how to print onto different materials using at least four colours to show the movement of water Experiment with the styles used by other artists such as Milind Mulick Know how Mulick developed their specific techniques and create artwork 																			
<p align="center">Music</p>	<ul style="list-style-type: none"> Perform as part of a group and individually to an audience. Sing 'Mamma Mia' from memory with accurate pitch Perform simple rhythmic and melodic patterns on a glockenspiel to accompany a song. Evaluate others' work, thinking about pitch, mood, rhythm and tempo. Create own symbols to represent different sounds and instruments in compositions. Identify and describe the different purposes of music 																			

	<ul style="list-style-type: none"> • Compare pieces, thinking about pitch, mood, rhythm and tempo.
<p>Personal, Social, Health Education Families & Friendships E-safety</p>	<ul style="list-style-type: none"> • Understand the importance of friendships; strategies for building positive friendships; how positive friendships support wellbeing • Know what constitutes a positive healthy friendship (e.g. mutual respect, trust, truthfulness, loyalty, kindness, generosity, sharing interests and experiences, support with problems and difficulties); that the same principles apply to online friendships as to face-to-face relationships • Recognise what it means to 'know someone online' and how this differs from knowing someone face-to-face; risks of communicating online with others not known face-to-face • Understand the importance of seeking support if feeling lonely or excluded • Have strategies to respond to hurtful behaviour experienced or witnessed, offline and online (including teasing, name-calling, bullying, trolling, harassment or the deliberate excluding of others); how to report concerns and get support. • Consider why someone may behave differently online, including pretending to be someone they are not; strategies for recognising risks, harmful content and contact; how to report concerns. • Know what it means to keep something confidential or secret, when this should (e.g. a birthday surprise that others will find out about) or should not be agreed to, and when it is right to break a confidence or share a secret. • How to recognise pressure from others to do something unsafe or that makes them feel uncomfortable and strategies for managing this. <p>E-safety</p> <ul style="list-style-type: none"> • Recognise if a friendship (online or offline) is making them feel unsafe or uncomfortable; how to manage this and ask for support if necessary • Describe strategies for safe and fun experiences in a range of online social environments • Give examples of how to be respectful to others online and how to recognise healthy and unhealthy online behaviours.
<p>Modern Foreign Languages</p>	<ul style="list-style-type: none"> • Name and describe people, a place and an object • Have a short conversation, saying 3 to 4 things • Give response using a short phrase • Respond to topic related questions • Write phrases from memory • Name major cities in France • Say and order multiples of 10 • Ask and give a simple address in French